

NICER curriculum | Music Overview – EYFS and KS1



	Autumn		Spring	Summer
N	You and Me <i>Can we show and tell?</i> Children create sounds by banging, shaking, tapping or blowing. They join in with dancing and ring games. They begin to sing a few familiar songs.		It's a Small World <i>How can we dress our toys and teddies?</i> Children begin to move rhythmically. They imitate movement in response to music. They tap out simple repeated rhythms. They explore how sounds can be changed.	A Whole New World <i>Where might we travel in the world?</i> Children begin to build a repertoire of songs and dances. They explore different sounds of instruments. They sing songs, make music and dance; and experiment with ways of changing them.
R	A Big Adventure <i>How can we create a resource pack to tell someone everything they need to know about our adventure?</i>	A New Adventure <i>Create a puppet show</i> Children explore various percussion instruments. In singing, children practice songs for the Christmas Nativity.	A Real World <i>How can we tell a story?</i> Children create animal sounds. They celebrate Chinese New Year by listening to music from China. Children begin to explore percussion instruments and look at a variety of sounds created.	A Magical World <i>How can we explore our forest school and make it really magical?</i> Children explore fast and slow songs by focusing on Tempo. They use resources found in the outdoors to make percussion sounds and patterns
1		Far Far Away <i>How can the three Billy goats gruff get to their field without crossing the bridge and meeting the troll?</i> Children learn songs related to traditional tales. In singing, they practice songs for the Christmas Nativity.	The Jolly Farmer <i>How can we create a healthy food tasting festival for our families?</i> Children learn songs based on plants and growth. They explore rhythm and pulse in music.	Buckets and Spades <i>Plan and design a gallery that brings the seaside to the city</i> Children create new versions of well known songs and rhymes. They explore high and low notes in pitch and exploring sounds.
2		Sparks will Fly <i>How can we tell the story of fire creatively?</i> Children use percussion instruments to represent fire. They identify the difference between lower and higher notes in music by exploring pitch.	Up, Up and Away <i>How can we make something fly?</i> Children use recycled materials to create percussion instruments. They learn about timbre, tempo, dynamics and musical symbols.	The Really Rural Show <i>How can we recreate the countryside in our environment?</i> Children explore sounds and rhythms related to country music. They combine signing and ICT together to record simple tunes.

NICER curriculum | Music Overview - KS2



	Autumn	Spring	Summer
3	Around the World in 80 Beats <i>Compose an album of songs of the world</i> Children use ICT to explore music and recording. They use different sound patterns to create songs. They use well known songs to innovate and change.	A Day at the Museum <i>How can we run our own pop-up museum?</i> Children learn songs linked to Ancient Greece. They explore rhythm and pulse in music.	Dinosaur Stomp! <i>How can we bring dinosaurs back to life through dance?</i> Children practice and perform songs based on the theme of Dinosaurs. They begin to read pitch and rhythm using recorders.
4	Bolts n' Bones <i>Create an animation to show how the body works</i> Children use singing and composition skills to create songs about the body They sing songs related to the body and combine different sounds to create body percussion. Children begin to learn how to play Samba or Djembe drums.	Time Traveller <i>How can you produce a short movie on the history of the world?</i> Children begin to compose simple rhythms and melodies using musical notation. They Compose and perform own topic based songs as part of a group. They continue to develop the ability to read pitch and rhythm using recorders.	Crazy Contraptions <i>Can we design and make a product which solves a problem?</i> Children begin to experiment with digital music by composing and mixing ideas. They begin to memorize the position of each note and play simple tunes on Steel Pans.
5	Pillars and Drains <i>How can we help the community?</i> Children extend their musical skills by participating in workshops at local secondary schools/ Academies.	Food v Man <i>How can we set up a healthy tuck shop to run in the school?</i> Children create sound effects using ICT. They experiment with music manipulation using ICT. They build on their knowledge of musical notation using Recorders.	Castle Attack! <i>How can you design an attack proof castle?</i> Children learn songs based on medieval themes and characters such as Robin Hood. They learn simple tunes and accompaniments.
6	Super Sudz <i>How can we design and produce organic soap?</i> Children use "Song Smith" to create music/ jingles. They build on their ability of the Samba or Djembe drums.	Goblins and Ghouls <i>Create our own chronicles</i> Children compose songs using Song Smith, including times table raps.	The Final Countdown <i>How can we set up a VPA events promotion company?</i> Children practice and perform various songs to be sung as part of the year 6 leavers' assembly. They rehearse and perform tunes and accompaniments on the Steel Pans/ African Drums.